



The general Kafka design puts a lot of responsibility to its producers, but also to its consumers.



#### **KAFKA CONSUMERS**

Lets understand ...

- How to consume data from Kafka?
- Why using a consumer group?
- How to scale consumtion?
- Some Consumer configurations.

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#### **SET UP A CONSUMER...**

- Create a Java Properties instance (with some properties)...
- 3 mandatory Consumer properties:
  - bootstrap.servers (for cluster connection)
  - key.deserializer (first part of a Kafka record)
  - value.deserializer (second part of a Kafka record)
- Now you can subscribing to a Topic...



#### **HOW A CONSUMER READS MESSAGES**

- Calling a poll() will returns records from a topic to a consumer
- Kafka allows consumers to track their position (offset) in each partition.
- There is a default way of tracking which records were read by a consumer (enable.auto.commit=true).
- A consumer commit an offset back to a special \_\_consumer\_offsets topic.

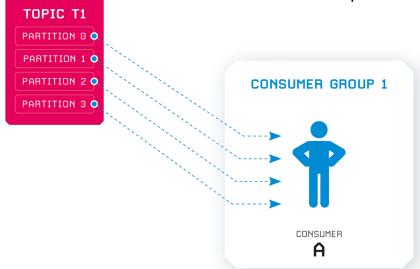


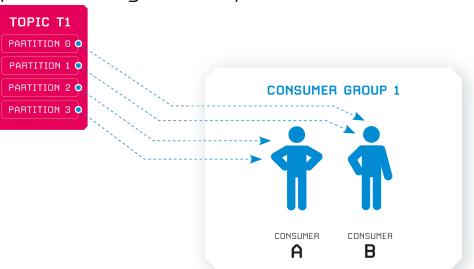
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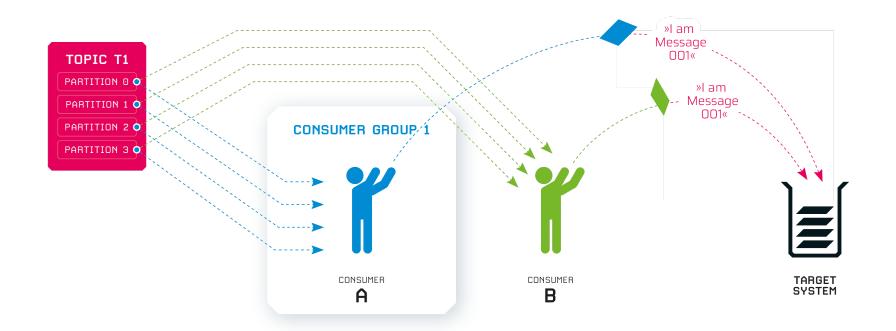
- A consumer group is the technical equivalent to a data sink (e.g. an application, target system, ...).
- Each Kafka partition, will be consumed by exactly one consumer.
- Each Kafka partition, will also be consumed by exactly one consumer per consumer group.
- Consumer Groups is a concept for scaling consumption.





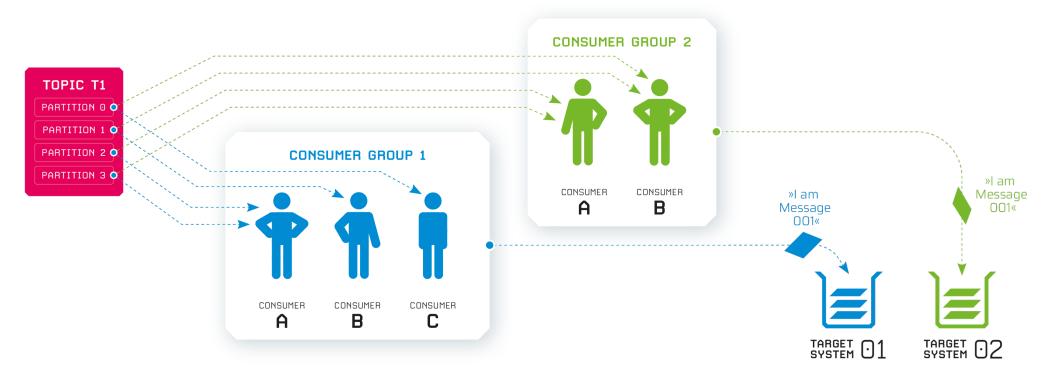


Having two separated consumers for one technical data sink, would lead to duplicated messages in the target system.



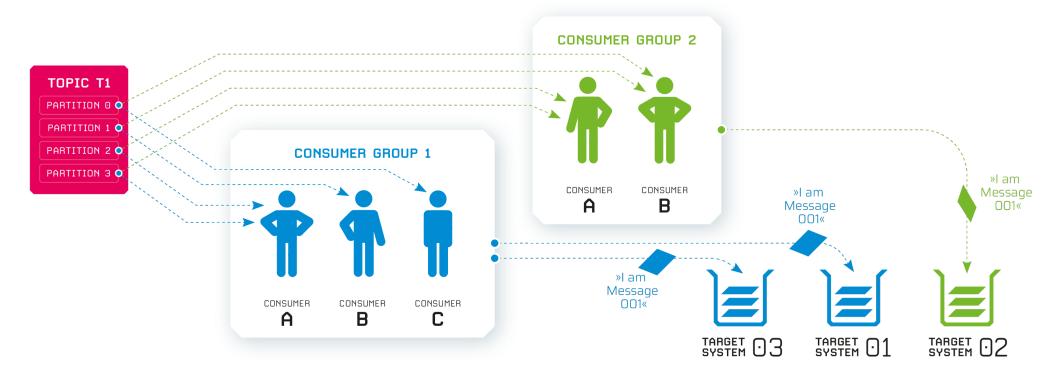


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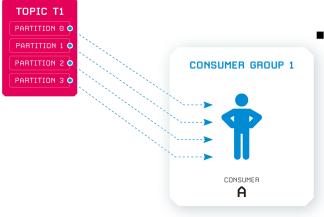
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### SCALING WHITH CONSUMER GROUPS – GOOD TO KNOW



TOPIC T1

- To scale the workload on the consumer side: simply add an additional consumer to a group.
  - This can be done by registering a new consumer with an existing group.id (consumer configuration)
  - The new consumer will connect to the Group Coordinator of that existing group → see also: poll() loop
  - Kafka will manage the rest...

## PARTITION 1 O PARTITION 3 O CONSUMER GROUP 1 CONSUMER CONSUMER CONSUMER CONSUMER CONSUMER CONSUMER CONSUMER B

#### # Consumer properties example

props.put("bootstrap.servers", "broker1:9092,broker2:9092"); props.put("group.id", "ExampleGroup"); props.put("key.deserializer","org.apache.kafka.common.serialization. StringDeserializer"); props.put("value.deserializer","org.apache.kafka.common.serialization. StringDeserializer");



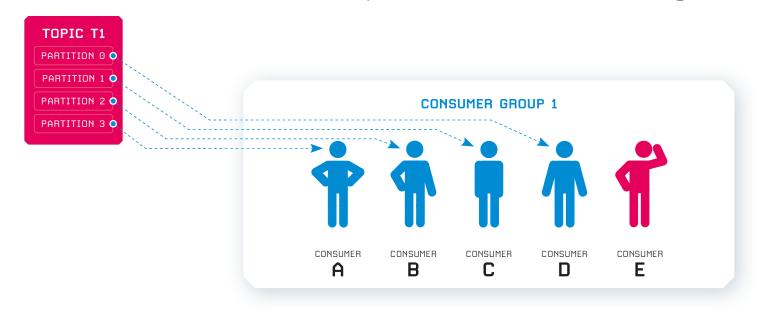
## SCALING WHITH CONSUMER GROUPS – GOOD TO KNOW

- Good to know... Adding a new consumer to an existing group...
  - The new consumer will start consuming messages from partitions previously consumed by another consumer(s)
  - moving partition ownership from one consumer to another is called a rebalance.
  - Rebalances provide the consumer group with higher availability and scalability (allowing to add and remove consumers)
  - During a rebalance, consumers cannot consume messages
  - A rebalance is a short window of unavailability of the entire consumer group.



## SCALING WHITH CONSUMER GROUPS – GOOD TO KNOW

- Scaling to a number of consumers (per group) that is higher than the number of a topic's partitions -> makes no sense!
  - Remember: Each partition will be consumed by exactly one consumer



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#### **CONSUMER – EXAMPLES OF CONFIGURATIONS**

- Offset Configurations
- enable.auto.commit=true (default)
  - → if you need End2End process guaranty and avoid duplicated messages, you might want to control that commit yourselfe or even store the offset outside Kafka
- auto.commit.interval.ms=5000 (5 Sec. default)
  - → if enable.auto.commit=true, make shure that this config is fitting your use case
- auto.offset.reset=latest (default)
  - → read the newest record first when reading a partition without a valid offset; "earliest" would start with the oldest offset



#### **CONSUMER – EXAMPLES OF CONFIGURATIONS**

- Data Load/Network related Configurations
- fetch.max.wait.ms=500 (default)
  - → how long the consumer will wait to poll()
- fetch.min.bytes=1 (default)
  - → Kafka will wait until it has enough data before responding to the consumer (can be used to reduce network communication)
- max.poll.records=500 (default)
  - > controlls the number of records per call
- max.partition.fetch.bytes= 1048576 (1MB default)
  - → maximum number of bytes the server will return per partition



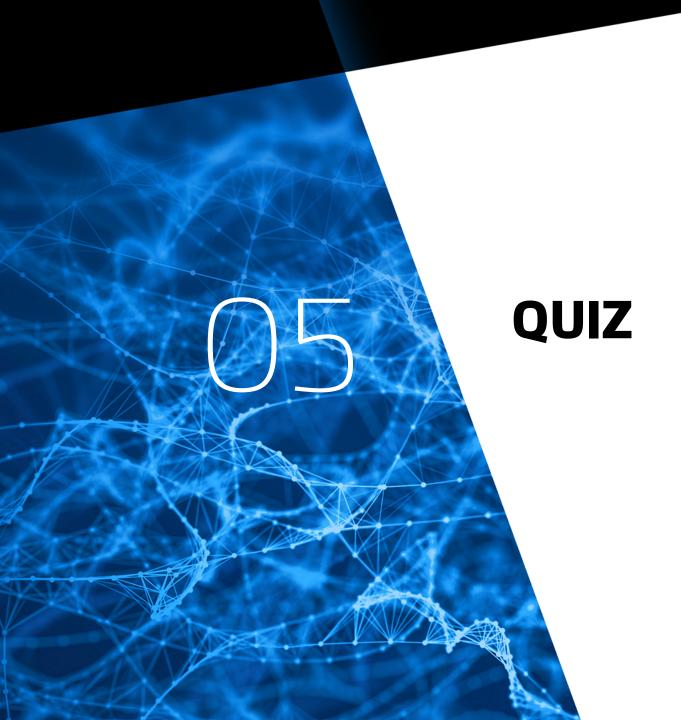
#### **CONSUMER - EXAMPLES OF CONFIGURATIONS**

- partition.assignment
- partition.assignment.strategy will be done by the "group leader"
- By this, the consumer can decide how partitions are distributed between consumers of a group.
- (...).RangeAssignor might distribute partitions more unbalanced (default) when having more than one topic per consumer group
- (...).RoundRobinAssignor distributing number of partitions more evenly when having more than one topic per consumer group



#### **CONSUMER - EXAMPLES OF CONFIGURATIONS**

- session.timeout.ms=45.000 (45 Sec. default)
  - → timeout before a consumer is considered to be offline (without a heartbeat); Note: the time out window on the **Broker** is configured with:
  - group.min.session.timeout.ms=6.000 (6 Sec. default)
  - group.max.session.timeout.ms=1.800.000 (30 Min default)
- heartbeat.interval.ms (3 Sec. default)
  - → connection between a consumer and the group coordinator
- group.id → define your own consumer group







#### **QUIZ - Example 1**

#### Given:

- Topic with 2 partitions and a group with 2 consumers; Both have...
- enable.auto.commit=true
- auto.commit.interval.ms=5 Sec.
- Poll() every 3 Sec
- Then one Consumer looses connection for at least 46 sec. ...
- What will happen?
- What can happen?



#### **QUIZ - Example 2**

#### Given:

- Topic with 2 partitions and a group with 1 consumer
- enable.auto.commit=true
- auto.commit.interval.ms=5 Sec.
- Poll() every 3 Sec
- Then another Consumer joins the group...
- What will happen?
- What can happen?



# Who said: CONSUMER CONCEPT IS EASY?

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